



Signal Architecture + Research | 2025 Summer Internship

6545 5th Avenue South, Seattle, WA 98108

About Signal:

Signal Architecture + Research is a design studio that weaves architecture, experience, planning, and strategy together to create spaces and places of meaning that connect people to their position in the world. Our work is focused on three areas: Culture + Landmarks, Education + Experience, and Residences + Retreats.

Our approach to design is grounded in clarity, engagement, craft, and strategy. Together, our unique perspectives establish the firm as a design translator, weaving together project needs, site conditions, and the ambient forces of people and place into architecture. Our collective enthusiasm infuses every collaboration with the spirit of curiosity, resulting in dynamic places that resonate with authenticity.

[Website](#) | [Signal Radio](#) | [Instagram](#) | [LinkedIn](#)



**Role Description:**

This is an entry-level, in-person internship for recent college graduates or individuals working towards a degree in Architecture or related field intended to provide exposure to the profession and workings of a design studio.

Role Responsibilities:

- Activities involving physical production for model making, prototyping, and material research as needed for concept and design development and support.
- Architectural visualization, digital production, and skill development
- Participation in site visits, meetings, and tasks that are related to both current and prospective projects, as required.
- Involvement at various stages of design: this ranges from tasks in marketing, concept development, presentation materials, studio management, and support for project documentation at all stages of design: pre-design, schematic design, design development, construction documents, or construction administration.
- Assistance in clean-up and organization of the studio, shop, and material library
- Assistance in the continued development of office standards

Desired Qualifications:

- Proficiency in Adobe Creative Suite and Rhinoceros 3D
- Experience with rendering software and rendering post-production tools
- Proficiency in shop and model making tools, processes, and craft
- Working experience with AutoDesk Revit
- Working knowledge of architectural design principles and procedures
- Strong organizational and problem-solving skills
- Self-motivated, excellent communication skills, and ability to work in team settings

Timeline:

Application Submission Deadline: Friday, April 18th

Interviews: April 28- May 2nd

Selection: May 9th

Duration: 3-month internship between June-September 2025 (flexible start/end dates)

Schedule & Compensation:

This is a short-term contract position, compensated at an hourly rate of \$25-30/ hour DOE paid on the 1st of each month. The studio operates Monday-Friday, 8:30am to 5:30pm.

Contact Info:

Please send your **Resume**, **Portfolio** (select work, five projects max.), and **Cover Letter** (optional) to:

Emilia Glaser | *Studio Manager*

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